

It's been a long time since the last update on this blog, but we couldn't let Christmas pass without making an update.

In the last months, we have tried new distribution options for Full Ace, and some of you may have noticed a boxed retail version. This hasn't worked as well as we hoped, and was pretty time-consuming. As a consequence, we haven't been able to work on the game as much as we used to.

The new version out today allows players' stats to evolve in the career mode. We also added a textual search box in the player selector, to make it more handful. And there has been some tuning in the gameplay area, and several bug fixes.

[Access to the demo download page](#)

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evolution}
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